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Project Acronym: AstronoMine
Project Full Title: Learning Astronomy through Minecraft

Press release – AstronoMine Project Final Update

AstronoMine Project Nears Completion: Three Minecraft Worlds for Astronomy Education Ready for Launch

Date: August 2024

The AstronoMine project, an Erasmus+ Knowledge Alliances initiative aimed at enhancing STEAM education through the engaging world of Minecraft, is excited to announce the completion of three unique Minecraft Education worlds dedicated to teaching astronomy to students aged 10-12 years. As the project enters its final phase, we are thrilled to share these significant milestones and upcoming events.

Three Minecraft Worlds Ready and Translated

The three crafted Minecraft education worlds are now complete and have been translated into several languages (Portuguese, Greek, Dutch, Basque and Spanish), ensuring accessibility for a wide range of students across Europe. These worlds offer an immersive and interactive learning experience, covering topics from the Solar System to the Milky Way and beyond. Each world is designed to align with the AstronoMine Teachers' Manual, providing practical applications of theoretical knowledge in a fun and engaging manner.

- World 1: Ancient world
- World 2: Tidal power plant
- World 3: Outer Galaxies

Partners to Celebrate Dissemination Actions

To promote these educational tools, each partner of the AstronoMine project will conduct a dissemination action in their respective countries. These events will highlight the features of the Minecraft worlds and demonstrate how they can be used to teach astronomy in primary education. Our partners from Ireland, Greece, Portugal,

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the Netherlands, and Spain are committed to sharing the benefits of these innovative resources with educators and students alike.

Final Project Meeting in Lisbon

As the project nears its conclusion, the final project meeting will be held in Lisbon, Portugal, in October 2024. This meeting will provide an opportunity for all partners to reflect on the achievements of the AstronoMine project, discuss the outcomes of the dissemination actions, and plan for the sustainable use of the project results post-November 2024.

Availability of the Minecraft Worlds

These Minecraft Education worlds will soon be available for download from the AstronoMine project website. Educators and students are encouraged to visit the site regularly for updates and to access these valuable educational tools. The worlds will offer an exciting way to explore astronomy concepts, combining learning with the creativity and interactivity of Minecraft.

Project's website

For more information about the AstronoMine project, including detailed descriptions of the Minecraft worlds, the Teachers' Manual, and upcoming events, please visit our official website: [AstronoMine Project Website](#). Here you will find:

- **Detailed Project Information:** Learn about the goals, partners, and achievements of the AstronoMine project.
- **Downloadable Resources:** Access the Minecraft Education worlds and the Teachers' Manual.
- **Latest News and Updates:** Stay informed about the latest developments, events, and dissemination actions.
- **Community Engagement:** Join our community by subscribing to our newsletter, and following us on social media.
- **Support and Contact:** Get in touch with our project coordinators for any queries or support needed to implement AstronoMine in your educational setting.

Contact Information:

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Attachments:



Image of one of the completed Minecraft worlds.

Stay connected with us through our social media channels and do not forget to subscribe to our newsletter for the latest updates on the AstronoMine project.

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Partners:

- Drumcondra Education Centre (Ireland)
- Private School Themistoklis (Greece)
- NUCLIO (Portugal)
- Atermon B.V. (Netherlands)
- Hearthands Solutions (Cyprus)
- Elhuyar Fundazioa (Spain)

Thank you for your continued support and interest in the AstronoMine project.

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